



# Agenda

## Wednesday, September 21, 2022

### Bonner County Commissioners

---

Location: Bonner County Administration Building, 1500 Hwy 2, Sandpoint, ID – 3<sup>rd</sup> Floor Meeting Room, Suite 338 and Online Zoom Teleconference and YouTube Livestream

1:30 p.m. Bonner County Commissioners  
Public Hearing call to order  
Announcements

**Action Item** **File AM0007-22, Text amendment and Map Adoption.** The County is requesting an update to BCRC 12-310, 12-311, 12-312, and 12-313 updating the procedures for maintaining the Bonner County Zone Map. This change moves the official zone map to digital format on the County website consistent with upgrades to technology. This includes adopting a new zone map showing all the changes that have been approved by ordinance since 2010.

**Action Item** **File AM0009-22 – Comprehensive Plan Text Amendment - Development Impact Fee.** Spirit Lake Fire District is requesting a Comprehensive Plan Text Amendment as per *Idaho State Code Title 67, Chapter 65 Local Land Use Planning Act* soliciting adoption of a Capital Improvements Plan for which development impact fees may be used as a funding source, as per *Idaho Statutes Code Title 67, Chapter 82 Idaho Development Impact Fee Act*. The Planning Commission at the August 16, 2022, public hearing, recommended approval of this file to the Board of County Commissioners.

If interested in participating, please visit our website for details at:  
[bonnercountyid.gov/departments/planning/public-hearings](http://bonnercountyid.gov/departments/planning/public-hearings)

Please be advised the referenced start time stated above reflects the beginning of the hearings. File start times and hearing durations will vary. Staff reports are available at the Planning Department or may be viewed at <http://bonnercountyid.gov/> prior to the scheduled hearing. Any person needing special accommodations to participate in the public hearing should contact the Bonner County Planning Department at (208) 265-1458 at least 48 hours before the hearing.

---